

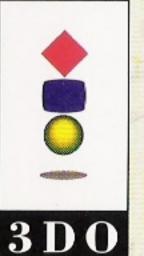






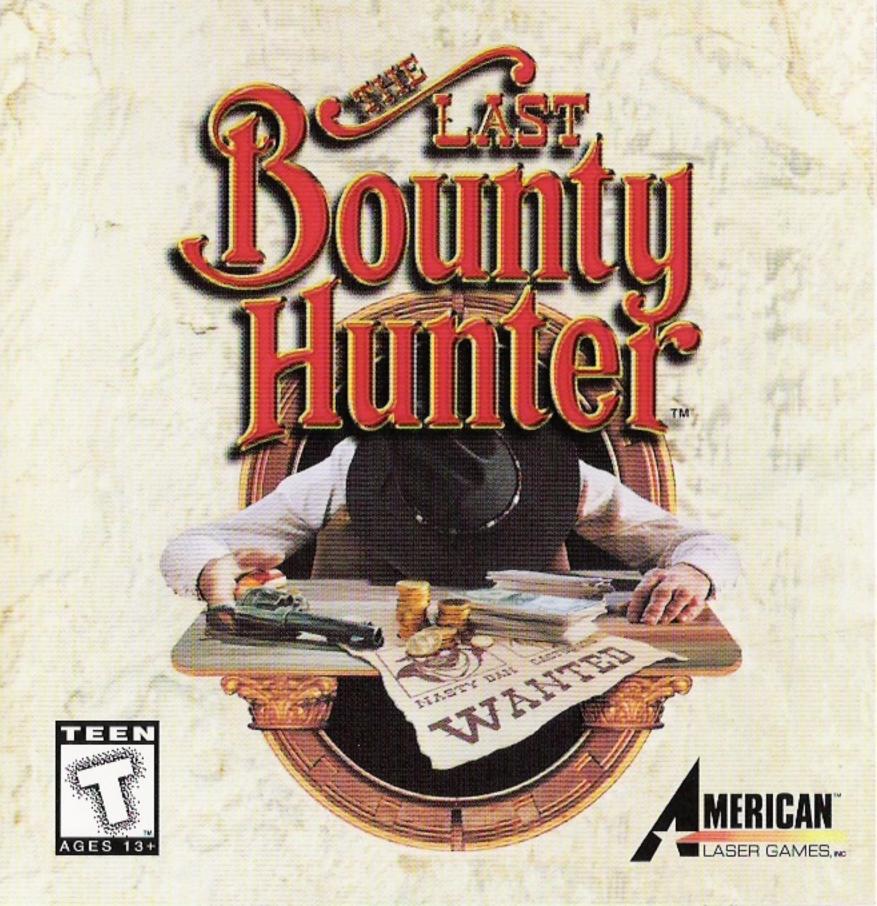
As a Bounty Hunter, you will be equipped with a six-shooter and sometimes a shotgun. Careful-one of the gunfighters that protects the four outlaws is renowned fast draw world champion Wes Flowers.

The pursuit of each outlaw will take you through different shootout scenarios and challenges. Plus, the order in which you stalk each outlaw will change the play action responses and difficulty level making for a different game each time you play!





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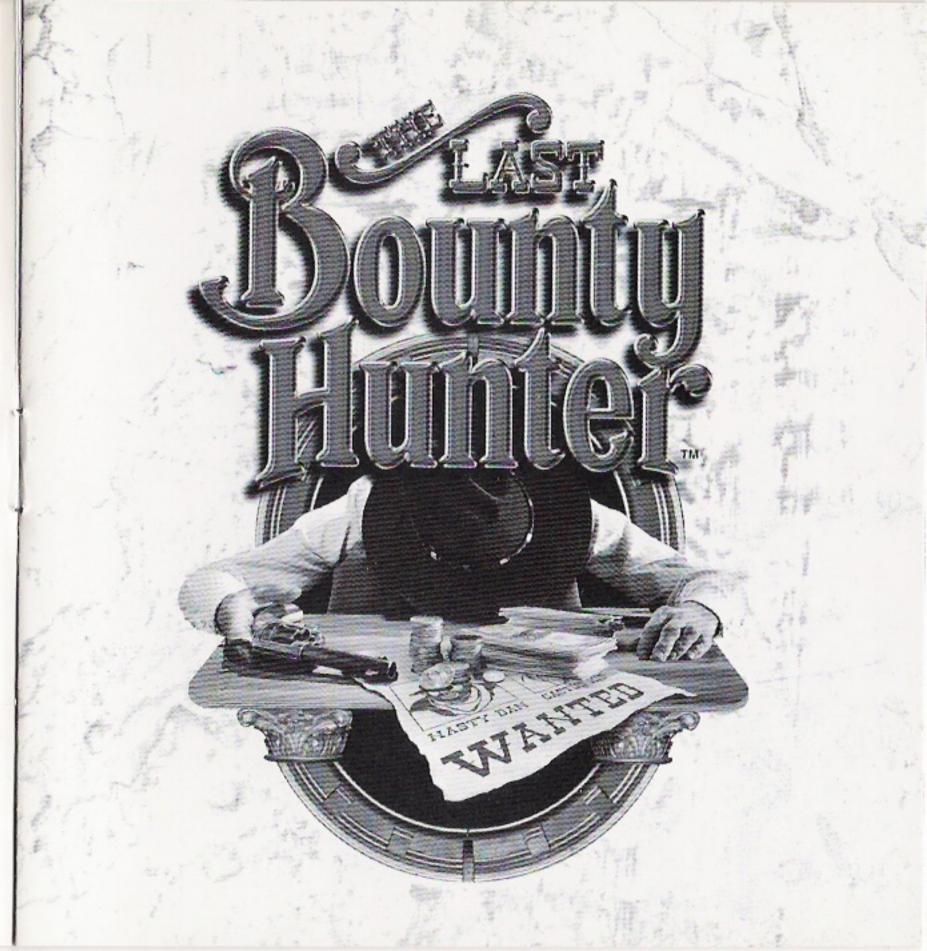
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RUNNING BOUNTY HUNTER

The game comes up in a looping mode where it displays various scenes from the game. To start the game, press "STOP" button on the game pad or press the option button (small black button near the top) on the lightgun. The game menu will be displayed. The menu shows various selections the user

can make. To select an item, move the cursor over the item and press the "A" button on the gamepad or "shoot" the item with the lightgun.

START:

The "start" selection starts a new game.

QUIT:

The "quit" selection exits the game.

PLAYING THE GAME

After starting a game, by selecting START from the menu, and proceeding through the intro scene, a set of outlaw pictures will be shown on the screen. Choose a particular outlaw by "shooting" his picture. Then get ready to clean up the streets!

HINTS

- A. When playing the game, citizens who are not so law abiding will appear on screen. They must be shot before they shoot you. If you accidentally shoot an innocent person, you will lose a life.
- B. Some scenes are shootouts. In these scenes, your gun will be empty until the signal is given. When you can, reload and shoot.
- C. Some scenes will allow you to skip quickly to the next important scene by firing a shot.
- D. In various scenes there are items that will help you. These are lanterns, wagon wheels and cow skulls. Shoot these items when given the chance- they will help "even the odds".

CONTINUE:

The "continue" selection continues the game. A game has to be in play to use the continue option. If the player is in the middle of a game, the game continues where it was when the menu screen was selected. If all of the player's lives have been lost, the game can be continued NINE times - three lives per continue. In case of a two player game, switching to a one player game does not cost a continue.

1 PLAYER/2 PLAYER:

Pressing this selection toggles between a one or two player game. If a two player game is selected, then both players play at the same time. Each player has a separate score, bullets and lives. Player one has red shot cursor, a red score and a flesh-colored hand with gun cursor (when using a game pad). Player two has blue shot cursor, a blue score and a blue-colored hand with gun cursor. Player one's game pad/lightgun/mouse should be first in the daisy chain followed by player two's game pad/lightgun/mouse.

USING THE CONTROL PAD:

When the control pad is used, the cursor is a hand holding a gun which is aimed by using the sight on the gun. The buttons are defined as follows:

"A" button: Fires the gun

"B" button: When held down, the cursor

CD Controls

moves twice as fast

 "C" button: When held down. the cursor moves four times as fast

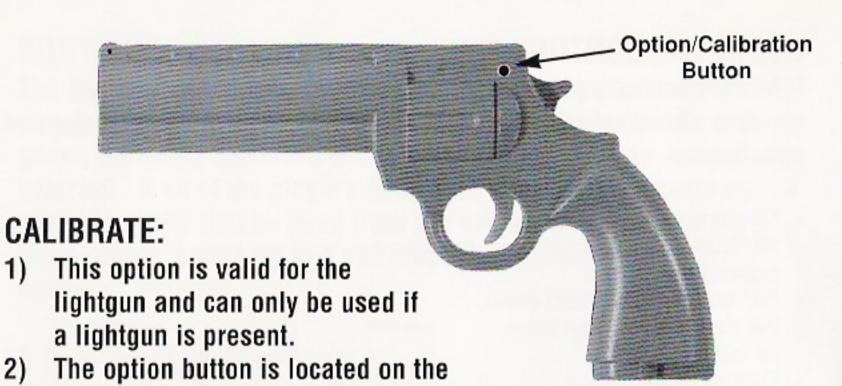
 Control Right Shift: Fires the gun

 "X" Stop button: Brings up the menu screen

 "P" Pause button: Pauses/resumes the game

Control Port Right Shift Left Shift C Button Directional Pad/ B Button A Button Play/Pause Earphone Stop Button Button Volume Jack

The gun will fire as long as there are bullets shown on the screen. When the cursor is moved to the bottom of the screen, the gun is lowered to point to the ground. By pressing the "A" button or the Control Right Shift button while the gun is pointing at the ground, the gun is dropped into the holster briefly to reload.

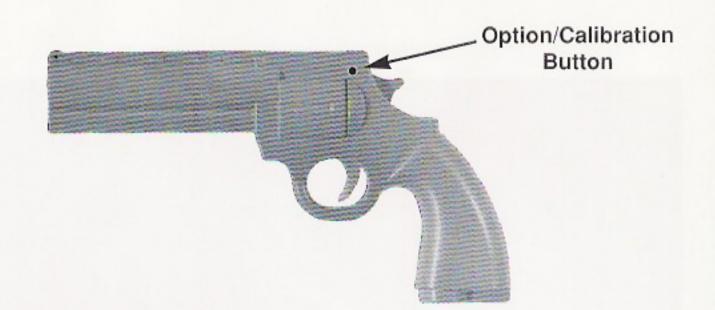


upper left side of the lightgun. Refer to diagram of lightgun.

3) A distance of four feet is considered the base of the lightgun.

 A distance of four feet is considered the best accuracy range for calibrating and playing.

- 4) Shoot at "calibration" option on the menu screen or press the option button to make the "Calibration Menu" come up.
- Take careful aim at the center of bullseye on the calibration screen and shoot once.
- If not satisfied with the new gun calibration, press the option button to repeat the calibration procedure.
- 8) Calibration should now be complete. Shoot "Exit" option to return to the main menu.
- 9) This calibration sequence can be repeated at any time.

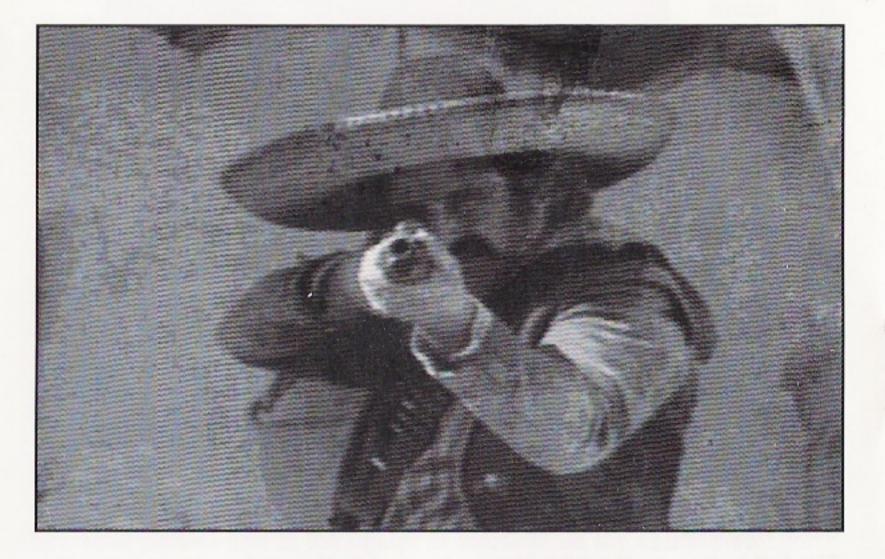


USING THE LIGHTGUN:

With the lightgun there is no cursor on the screen. The gun is fired by pulling the trigger and a bullet hole will appear briefly on the screen. The gun is loaded by pointing it away from the TV screen and pulling the trigger. The menu screen is brought up by pressing the option button.

3DO MOUSE:

The left button on the 3DO Mouse is used to fire and make selections from the menu screen. The left button is the only button needed for The Last Bounty Hunter. Move the mouse cursor (hand-and-gun) on the target when aiming and shooting. To reload, move the hand-and-gun to the bottom of the screen. To stop or pause, drag the cursor to bottom left corner and press left mouse button.



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Filmed on Location at Old Tucson Studios, Tucson, AZ

ATTRACT SEQUENCE General Riggs

J.D. Ryan Doc Don Tutt Bones Darwin Hall Maybelle Anna Braga CAST Frank B Cantrell Sal Cardile A Utah Conner Danny Copeland Crystal Cox S Wes Flowers Jennifer Forbes Julia Gerdes Jim Hall Stephen C Harrington

Mary Frank Hoffman

George Hung Hoa V Huynh Mark Kadow Loyd Kirkman Charles Klein Rocky Locke Michelle Mann Terry McGahey E.B. Myers Roberto Ramos Terry L Schroeder Carrie V. Seeber Alex Stickler "Bud" Roy Strom Tom L Trujillo Gene Van Alstine Kayleen Walsh LEVEL 1

Handsome Harry

Jon Simpson

CAST

Bill Bernal Danyelle Bossardet Wally Bujack Christine DiFrancesco Laura Eisen William J Fisher Jennifer Forbes Cari J Glatz Keith Guffey Roger Hedges Thomas Hutchinson Kenny Jacobs Mark Kadow Karen Palmer Pattie Pence Edward A Perez Leslie Peters Patrice Shambo Brenda Splawn Micheline Thompson Gene Van Alstine

LEVEL 2 Nasty Dan Bruce Miles CAST Ronne Grasberger William F Hironimus John M Fiske Bill Jones Chip Kline Don McFadden Kerry Peterson Christopher A Phillips Lyn Potter LEVEL 3 El Loco Leon L Palles CAST Robert Aros Cindy Cheney Jess Dicker S Wes Flowers

Ray Gallego Roberto Garcia Hector Manuel Juarez Nichole Lechmsnik Glynn Lockwood Robert May David Morrison David R Pitts Shannon Tannar Jerry Landon Woods LEVEL 4 Cactus Kid G Lee McKechnie CAST Jerry Bannister Vatsana Bilavarn Pete Brown Sara Helene Chazen Lisa Cheng Crystal Cox

Keith Cunningham

John Todd Cuson Nancy G Flowers John Wayne Galloway Hoa V Huynh Bill Jones Jess King Con T Le James R Lee Francisco Lim Don McFadden Jonathan Mincks Charles Motley Mary T Murphy Peter E Newsheller Cuc T Nguyen Leslie Peters John Reckers Preston E Reid, Jr. Lisa Rock Lou Ann Sabyan Robert G Tamminga Ruth L Taylor

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